

What will we learn?

PSED: Relationships – How can I be a good friend?

Discovery RE: Story Time – What can we learn from stories?

Maths and Maths meetings: Counting chicks, estimating how many animals on the farm, positional language of the farm animals, date and month, how many children are here today? 2D and 3D shapes, weather chart, positional language and direction

Other things we will learn:

To learn facts about the animals on the farm and their young.

To learn about what food comes from the farm.

To learn about where food comes from?

To use the facts, they know about farm animals to write clues to guess the animal.

To listen to the noises that farm animals make.

To learn about how to look after and care for living creatures and animals on the farm

To learn about how to be safe on a school trip

To learn Phase One phonics activities

Forest School activities

Borrowing a reading book from school/visiting the school library

Stunning Starter:

Hot seat a farmer

Fabulous Finale:

Farm Trip

Role play: Farm shop/Pizza restaurant

Key Texts:

Farmer duck, A squash and a squeeze, What the Ladybird heard, Old MacDonald, The Little Red Hen, The Little Red Hen makes a pizza, What if?



Damson Wood Nursery & Infant School Project Planner

Year: Nursery Term: Summer 1

Topic: Down on the Farm

SPARKS Value: Ambitious and Successful

Links to local resource and expertise:

Visit a local farm (Ash End Farm)

Living eggs

Parent workshop

Key Vocabulary

Animals, duck, ducklings, cow, calf, chicken, chick, sheep, lamb, horse, fowl, pig, piglets, farmer, tractor, field, egg, roads

Adult led learning:

Dough gym and Funky fingers: Children access funky fingers activities within the continuous provision. Daily dough gym for children

Pencil control: Activities linked to pencil control, pre-writing skills, write their name.

WellComm: Speech and language intervention

How will we be creative?

Make a pizza linked to the story, 'The little red hen makes a pizza.'

Paint farm animals

Role play 'Farmer duck' using masks and using the repeated phrases

Make farm animal creatures out of clay (Art)

Build a farm using the construction materials.

Paint a picture of a farm animal on a simple computer program (Computing)

