

What will we learn?

English - Continue to develop and apply English skills taught throughout the year, in a range of contexts.

Maths - Revisit and review key concepts ready for Year 3. Problem solving and reasoning skills are to continue to be pushed.

Science - Revisit and review key topics from the year such as food chains.

History - What were seaside holiday like in the past and finding out when and how seaside holiday became popular.

Geography - To name human and physical features that you would find at the seaside.

Art - Recycled Sea Creatures. To develop drawing skills, explore collage, 3D and scale.

DT - To design, make and evaluate a glove puppet for an audience at a Punch and Judy show.

Computing - To understand what an algorithm is and can create and debug a program.

Music - Style of song: Reggae. To can find the pulse and to recognise and name some of the instruments. To compose a simple melody using simple rhythms using notes C + D.

PE - Team Games Unit

RE - To know about a special journey and why it was special time. To start to think about the significance of Hajj to a Muslim.

PSHE - Theme: Changing Me. Key Question: How do I feel about becoming more independent? What changes might this bring?

Stunning Starter:

Beach experience – In school

Fabulous Finale:

Share our learning with parents – open afternoon

Key Texts:

Flotsam by David Wiesner, Seaside poems, Lighthouse non-fiction, Traction Man at Beach, Non-fiction about the seaside, The Lighthouse Keepers Tea, Victorian non-fiction texts.



Damson Wood Nursery & Infant School Project Planner

Year: 2 Term: Summer 2

**Topic: Postcards from the Seaside
SPARKS Value: Successful**

Links to local resource and expertise:

Visit from the RNLI to talk about safety at the seaside.

Key Vocabulary

Pier, beach, sea, stones, sand, cliffs, harbour, lighthouse campsite, coast, port, harbour, city, town, village, car, train, Bay, headland, tourism, erosion, Holiday, seaside, Victorian, Queen Victoria, steam, railway, coal mines, food, factory towns, steam engine, James Watt, wealth, class, rich, poor, transport, carriages, factory towns, hotels, bathing machines, travel, activities, promenade, supplies, manufacture, furnished, exploitation, privilege

How will we be creative?

Mary Anning – Discovery of fossils.

Make our own rock pools.

Watch videos linked to the coast and rock pools.

